PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY SMALL ENTITY TYPE [OR (Column 2) (Column 1) RATE FEE FEE **TOTAL CLAIMS** RATE 740.00 BASIC FEE BASIC FEE 370.00 OR NUMBER FILED NUMBER EXTRA FOR X\$18= TOTAL CHARGEABLE CLAIMS X\$ 9= minus 20= OR 0 X84= minus 3 = INDEPENDENT CLAIMS X42= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY **SMALL ENTITY** OR (Column 3) 20-01 (Column 2) (Column 1) ADDI-HIGHEST ADDI-CLAIMS PRESENT NUMBER TIONAL REMAINING TIONAL RATE RATE **PREVIOUSLY EXTRA** AFTER FEE FEE PAID FOR **AMENDMENT** 丽 $\mathcal{D}_{\mathcal{O}}$ X\$18= ENDM X\$ 9= Minus OR Total 600 X84= Minus Independent X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR 600 a TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-**PRESENT** REMAINING NUMBER RATE **TIONAL** RATE TIONAL PREVIOUSLY **EXTRA AFTER** AMENDMENT FEE FEE PAID FOR **AMENDMENT** , E. X\$18= Minus X\$ 9= OR Total Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-PRESENT NUMBER ပ REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** MENDMENT AFTER FEE FEE PAID FOR AMENDMENT X\$18= Minus X\$ 9= Total OR Minus Independent X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number